

# Inverse Kinematics

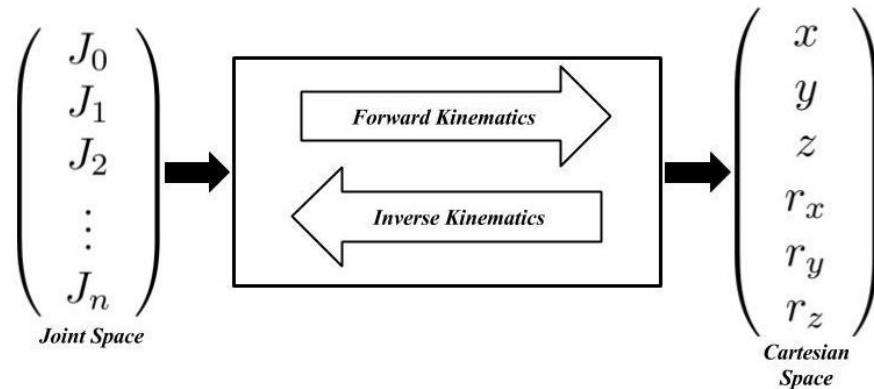
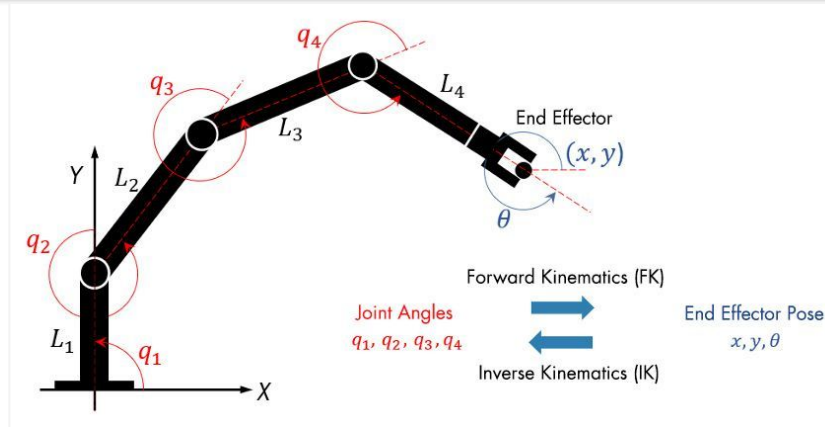
EEL 4930/5934: Autonomous Robots

Spring 2023

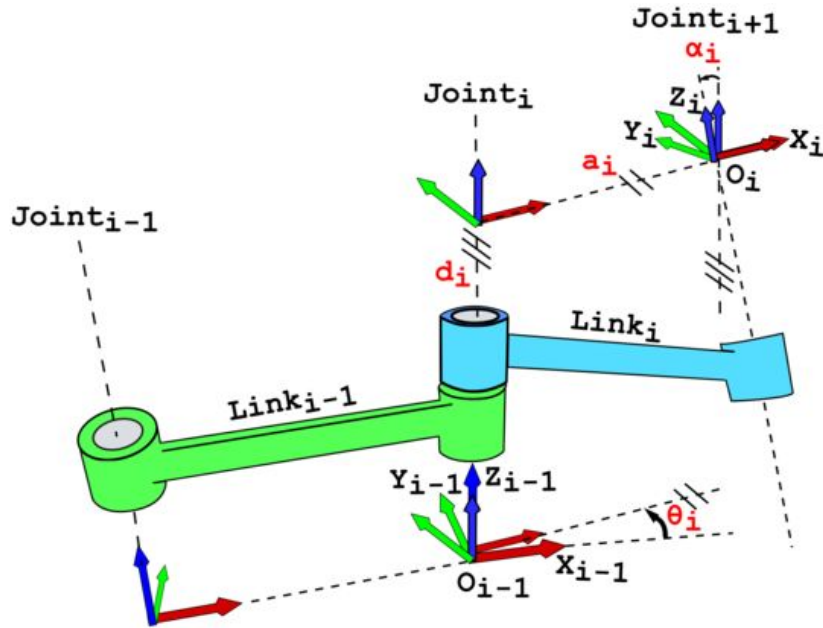
Md Jahidul Islam

Lecture 8

# Forward Kinematics vs Inverse Kinematics



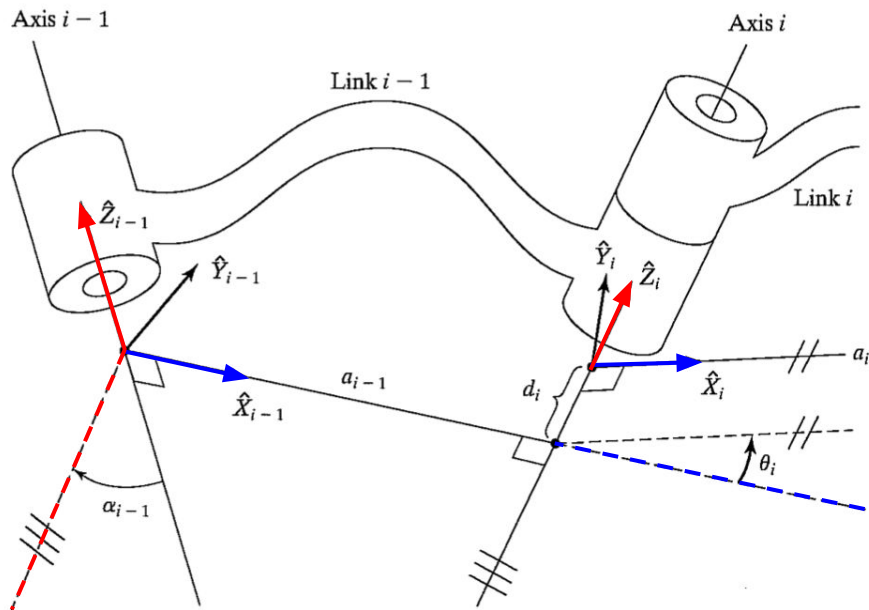
# Manipulator Kinematics



## ⇒ Denavit-Hartenberg (DH) Notation

- Standardizes kinematic notations
  - Coordinate frames for spatial linkages
  - Solving kinematic motion
- Four parameters
  - Link twist:  $\alpha$
  - Link length:  $a$
  - Link offset:  $d$
  - Joint angle:  $\theta$

# DH Notation



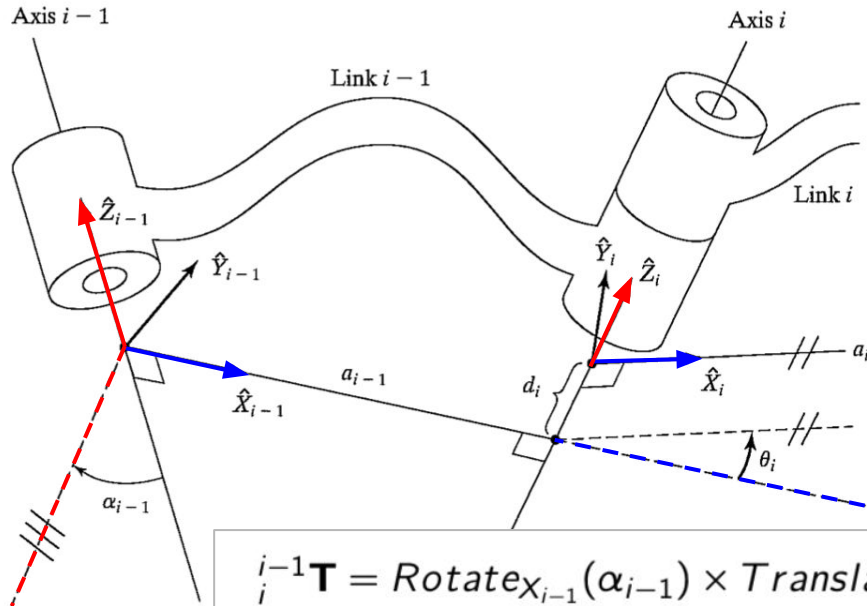
$$\alpha_{i-1} \equiv \text{angle}(Z_{i-1}, Z_i)_{X_{i-1}}$$

$$a_{i-1} \equiv \text{distance}(Z_{i-1}, Z_i)_{X_{i-1}}$$

$$d_i \equiv \text{distance}(X_{i-1}, X_i)_{Z_i}$$

$$\theta_i \equiv \text{angle}(X_{i-1}, X_i)_{Z_i}$$

# Forward Kinematics: From {i} To {i-1}



1. Translate  $d_i$  along  $Z_i$

2. Rotate  $\theta_i$  around  $Z_i$

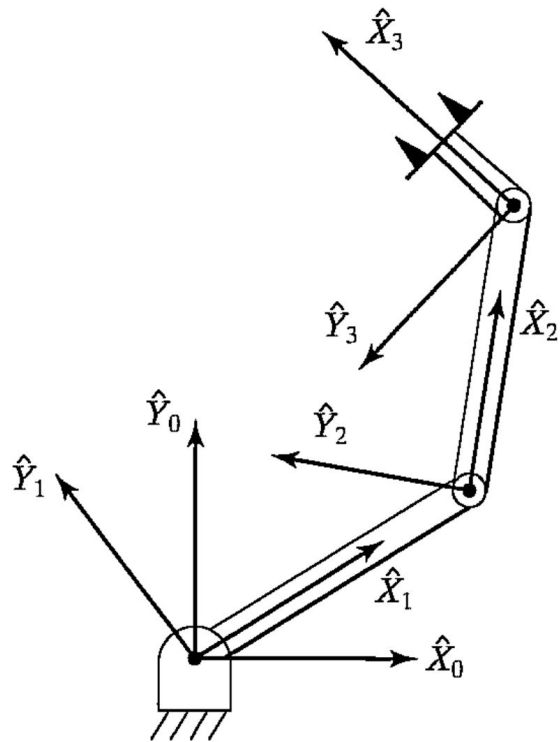
3. Translate  $a_{i-1}$  along  $X_{i-1}$

4. Rotate  $\alpha_{i-1}$  around  $X_{i-1}$

$${}_{i-1}^{i-1}\mathbf{T} = \text{Rotate}_{X_{i-1}}(\alpha_{i-1}) \times \text{Translate}_{X_{i-1}}(a_{i-1}) \times \text{Rot}_{Z_i}(\theta_i) \times \text{Translate}_{Z_i}(d_i)$$

$$= \begin{bmatrix} C\theta_i & -S\theta_i & 0 & a_{i-1} \\ C\alpha_{i-1} \cdot S\theta_i & C\alpha_{i-1} \cdot C\theta_i & -S\alpha_{i-1} & -d_i \cdot S\alpha_{i-1} \\ S\alpha_{i-1} \cdot S\theta_i & S\alpha_{i-1} \cdot C\theta_i & C\alpha_{i-1} & d_i \cdot C\alpha_{i-1} \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

# DH Notation: Example 1



$i$	$\alpha_{i-1}$	$a_{i-1}$	$d_i$	$\theta_i$
1	0	0	0	$\Theta_1$
2	0	$L_1$	0	$\Theta_2$
3	0	$L_2$	0	$\Theta_3$

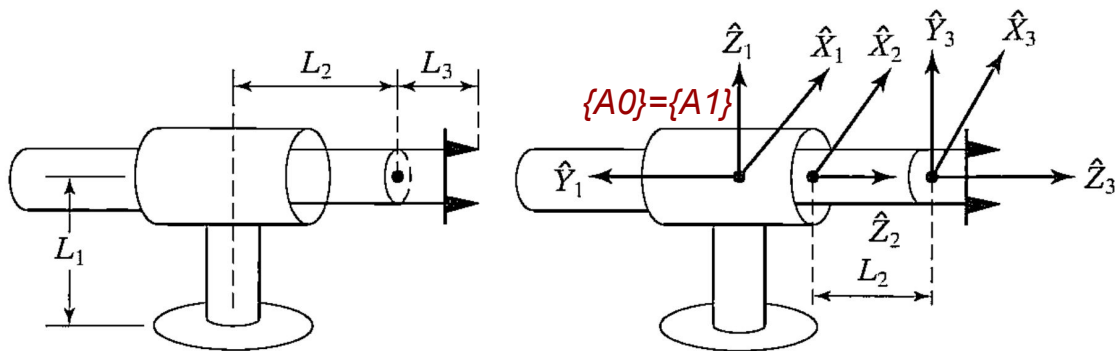
$$\alpha_{i-1} \equiv \text{angle}(Z_{i-1}, Z_i)_{X_{i-1}}$$

$$a_{i-1} \equiv \text{distance}(Z_{i-1}, Z_i)_{X_{i-1}}$$

$$d_i \equiv \text{distance}(X_{i-1}, X_i)_{Z_i}$$

$$\theta_i \equiv \text{angle}(X_{i-1}, X_i)_{Z_i}$$

# DH Notation: Example 2



$$\alpha_{i-1} \equiv \text{angle}(Z_{i-1}, Z_i)_{X_{i-1}}$$

$$a_{i-1} \equiv \text{distance}(Z_{i-1}, Z_i)_{X_{i-1}}$$

$$d_i \equiv \text{distance}(X_{i-1}, X_i)_{Z_i}$$

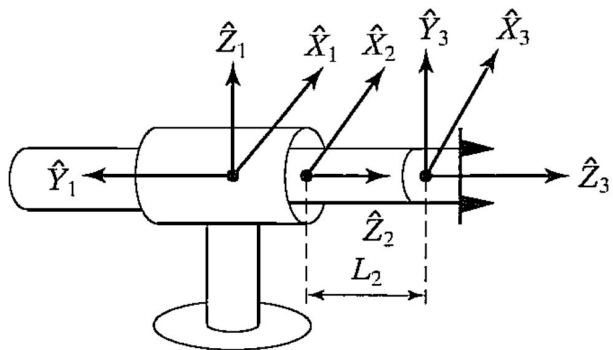
$$\theta_i \equiv \text{angle}(X_{i-1}, X_i)_{Z_i}$$

Say:  $\theta_1 = \pi/3$  and  $\theta_3 = \pi/6$   
 $d_2 = 0.5$  and  $L_2 = 1$

- Find  ${}^i_{i-1}\mathbf{T}$  for  $i = 1 : 3$
- What is  ${}^1_3\mathbf{T}$  ?
- What is  ${}^2_1\mathbf{T}$  ?

$i$	$\alpha_{i-1}$	$a_{i-1}$	$d_i$	$\theta_i$
1	0	0	0	$\theta_1$
2	$\pi/2$	0	$d_2$	0
3	0	0	$L_2$	$\theta_3$

# Finding All Ts



$i$	$\alpha_{i-1}$	$a_{i-1}$	$d_i$	$\theta_i$
1	0	0	0	$\theta_1$
2	$\pi/2$	0	$d_2$	0
3	0	0	$L_2$	$\theta_3$

Say:  $\theta_1 = \pi/3$  and  $\theta_3 = \pi/6$

$d_2 = 0.5$  and  $L_2 = 1$

$${}^{i-1}\mathbf{T} = \text{Rotate}_{X_{i-1}}(\alpha_{i-1}) \times \text{Translate}_{X_{i-1}}(a_{i-1}) \times \text{Rot}_{Z_i}(\theta_i) \times \text{Translate}_{Z_i}(d_i)$$

$$= \begin{bmatrix} C\theta_i & -S\theta_i & 0 & a_{i-1} \\ C\alpha_{i-1} \cdot S\theta_i & C\alpha_{i-1} \cdot C\theta_i & -S\alpha_{i-1} & -d_i \cdot S\alpha_{i-1} \\ S\alpha_{i-1} \cdot S\theta_i & S\alpha_{i-1} \cdot C\theta_i & C\alpha_{i-1} & d_i \cdot C\alpha_{i-1} \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^0\mathbf{T} = \begin{bmatrix} c\theta_1 & -s\theta_1 & 0 & 0 \\ s\theta_1 & c\theta_1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \xrightarrow{(\theta_1 = \pi/3)} \begin{bmatrix} 0.5 & -0.866 & 0 & 0 \\ 0.866 & 0.5 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^1\mathbf{T} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & -1 & -d_2 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \xrightarrow{(d_2 = 0.5)} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & -1 & -0.5 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^2\mathbf{T} = \begin{bmatrix} c\theta_3 & -s\theta_3 & 0 & 0 \\ s\theta_3 & c\theta_3 & 0 & 0 \\ 0 & 0 & 1 & L_2 \\ 0 & 0 & 0 & 1 \end{bmatrix} \xrightarrow{(\theta_3 = \pi/6), L_2 = 1} \begin{bmatrix} 0.866 & -0.5 & 0 & 0 \\ 0.5 & 0.866 & 0 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$



# Finding ${}^1_3\mathbf{T}$ and ${}^2_1\mathbf{T}$

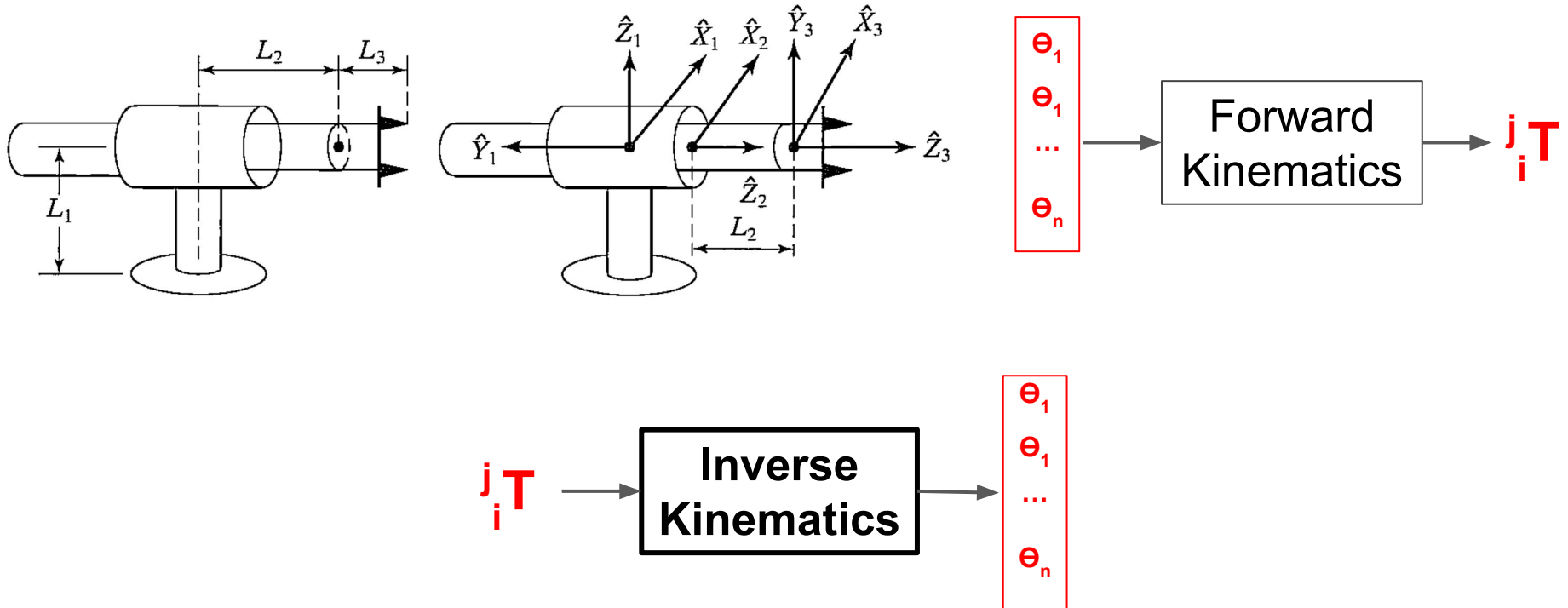
$${}^1_2\mathbf{T} = \begin{bmatrix} \boxed{1} & \boxed{0} & \boxed{0} & \boxed{0} \\ \boxed{0} & \boxed{0} & \boxed{-1} & \boxed{-d_2} \\ \boxed{0} & \boxed{1} & \boxed{0} & \boxed{0} \\ \boxed{0} & \boxed{0} & \boxed{0} & \boxed{1} \end{bmatrix} \xrightarrow{(d_2=0.5)} \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & -1 & -0.5 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^2_3\mathbf{T} = \begin{bmatrix} c\theta_3 & -s\theta_3 & 0 & 0 \\ s\theta_3 & c\theta_3 & 0 & 0 \\ 0 & 0 & 1 & L_2 \\ 0 & 0 & 0 & 1 \end{bmatrix} \xrightarrow{(\theta_3=\frac{\pi}{6}), L_2=1} \begin{bmatrix} 0.866 & -0.5 & 0 & 0 \\ 0.5 & 0.866 & 0 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

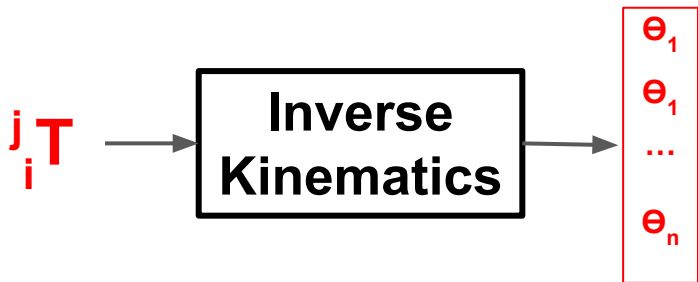
$${}^1_3\mathbf{T} = {}^1_2\mathbf{T} \cdot {}^2_3\mathbf{T} = \begin{bmatrix} 0.866 & -0.5 & 0 & 0 \\ 0 & 0 & -1 & -1.5 \\ 0.5 & 0.866 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^2_1\mathbf{T} = {}^1_2\mathbf{T}^{-1} = \begin{bmatrix} \boxed{1} & \boxed{0} & \boxed{0} & \boxed{0} \\ \boxed{0} & \boxed{0} & \boxed{1} & \boxed{0} \\ \boxed{0} & \boxed{-1} & \boxed{0} & \boxed{0.5} \\ \boxed{0} & \boxed{0} & \boxed{0} & \boxed{1} \end{bmatrix}$$

# Inverse Kinematics



# Solvability & Workspace



⇒ Is there a solution?

- If yes, how many solutions?
- If no, why not?

⇒ How to find them?

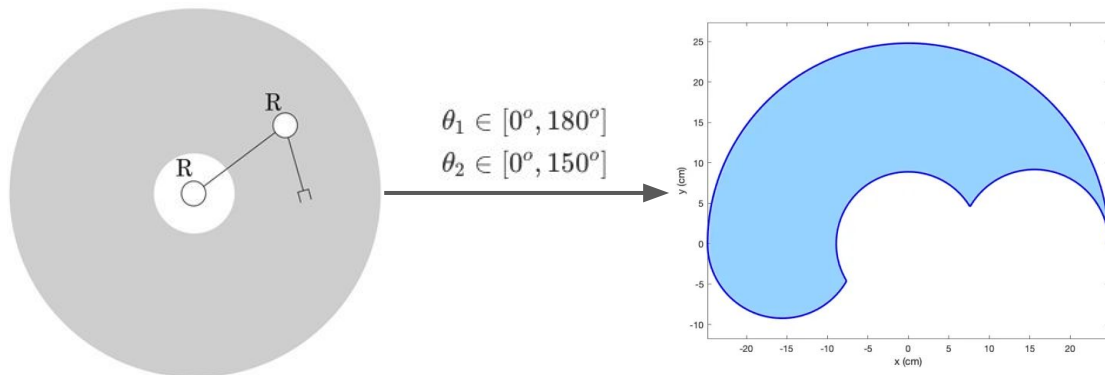
- Numerically or Analytically
- Some may not be feasible!

⇒ **Workspace of a manipulator or end-effector**

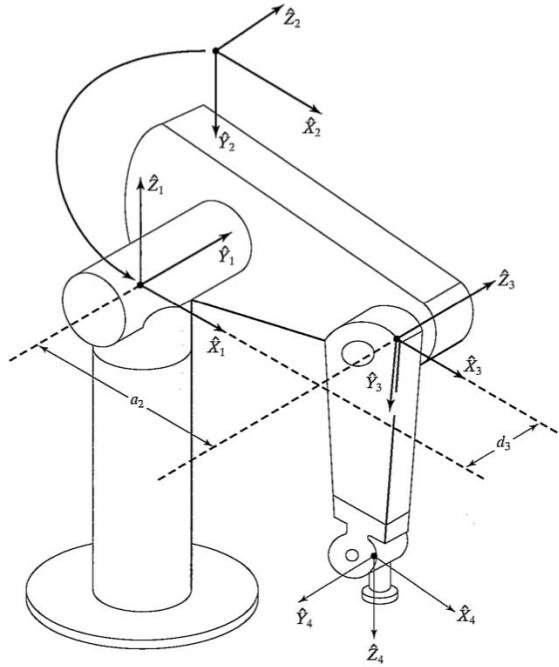
- Volume of space that the end-effector can reach

⇒ **Dexterous workspace**

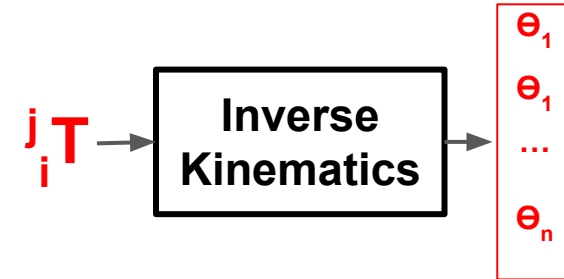
- Volume of space that the end-effector can reach with all orientations



# Kinematic Solutions: PUMA 560

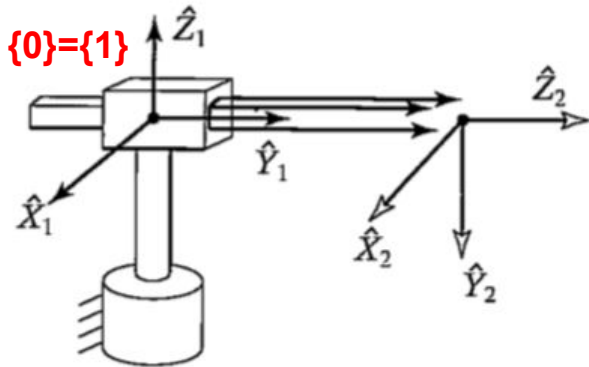


$i$	$\alpha_{i-1}$	$a_{i-1}$	$d_i$	$\theta_i$
1	0	0	0	$\theta_1$
2	$-\pi/2$	0	0	$\theta_2$
3	0	$a_2$	$d_3$	$\theta_3$
4	$-\pi/2$	$a_3$	$d_4$	$\theta_4$
5	$\pi/2$	0	0	$\theta_5$
6	$-\pi/2$	0	0	$\theta_6$



$a_i$	# of solutions
$a_1 = a_3 = a_5 = 0$	$\leq 4$
$a_3 = a_5 = 0$	$\leq 8$
$a_3 = 0$	$\leq 16$
All $a_3 \neq 0$	$\leq 16$

# Practice #1: Geometric Solution



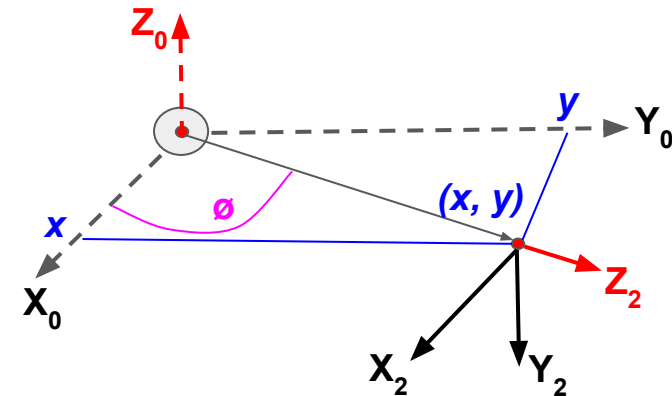
Given  ${}^0_2\mathbf{T} = \begin{bmatrix} {}^0_2R & {}^0P_{2org} \\ 0 & 1 \end{bmatrix} = \begin{bmatrix} \sin \phi & 0 & \cos \phi & x \\ -\cos \phi & 0 & \sin \phi & y \\ 0 & -1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$

Find  $\phi$

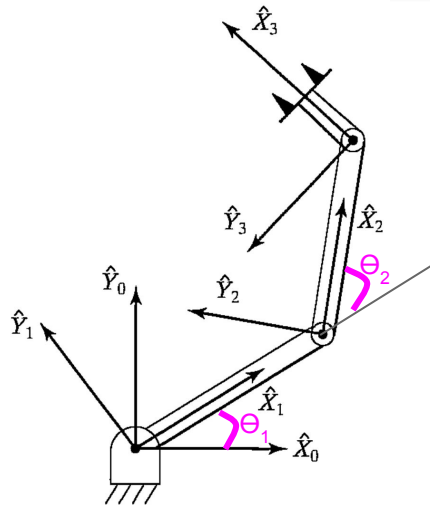
$${}^0P_{2org} = \begin{bmatrix} x \\ y \\ 0 \end{bmatrix} \quad {}^0_2R = \begin{bmatrix} \frac{y}{x^2+y^2} & 0 & \frac{x}{x^2+y^2} \\ -\frac{x}{x^2+y^2} & 0 & \frac{y}{x^2+y^2} \\ 0 & -1 & 0 \end{bmatrix}$$

$$\sin \phi = \frac{y}{x^2 + y^2}$$

$$\cos \phi = \frac{x}{x^2 + y^2}$$



# Practice #2: Algebraic Solution



$${}^i_{i-1}\mathbf{T} = \text{Rotate}_{x_{i-1}}(\alpha_{i-1}) \times \text{Translate}_{x_{i-1}}(a_{i-1}) \times \text{Rot}_{z_i}(\theta_i) \times \text{Translate}_{z_i}(d_i)$$

$$= \begin{bmatrix} C\theta_i & -S\theta_i & 0 & a_{i-1} \\ C\alpha_{i-1} \cdot S\theta_i & C\alpha_{i-1} \cdot C\theta_i & -S\alpha_{i-1} & -d_i \cdot S\alpha_{i-1} \\ S\alpha_{i-1} \cdot S\theta_i & S\alpha_{i-1} \cdot C\theta_i & C\alpha_{i-1} & d_i \cdot C\alpha_{i-1} \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^0_3\mathbf{T} = {}^0_1\mathbf{T} \cdot {}^1_2\mathbf{T} \cdot {}^2_3\mathbf{T}$$

$$= \begin{bmatrix} c\theta_1 & -s\theta_1 & 0 & 0 \\ s\theta_1 & c\theta_1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \cdot \begin{bmatrix} c\theta_2 & -s\theta_2 & 0 & L_1 \\ s\theta_2 & c\theta_2 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \cdot \begin{bmatrix} c\theta_3 & -s\theta_3 & 0 & L_2 \\ s\theta_3 & c\theta_3 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

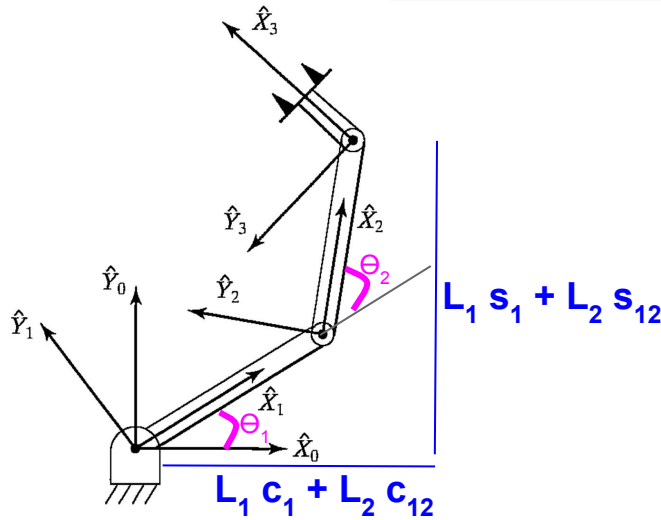
$$= \begin{bmatrix} c\theta_1 & -s\theta_1 & 0 & 0 \\ s\theta_1 & c\theta_1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \cdot \begin{bmatrix} c(\theta_2 + \theta_3) & -s(\theta_2 + \theta_3) & 0 & L_2c\theta_2 + L_1 \\ s(\theta_2 + \theta_3) & c(\theta_2 + \theta_3) & 0 & L_2s\theta_2 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} c_1 & -s_1 & 0 & 0 \\ s_1 & c_1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \cdot \begin{bmatrix} c_{23} & -s_{23} & 0 & L_2c_2 + L_1 \\ s_{23} & c_{23} & 0 & L_2s_2 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} c_{123} & -s_{123} & 0 & L_1c_1 + L_2c_{12} \\ s_{123} & c_{123} & 0 & L_1s_1 + L_2s_{12} \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$i$	$\alpha_{i-1}$	$a_{i-1}$	$d_i$	$\theta_i$
1	0	0	0	$\theta_1$
2	0	$L_1$	0	$\theta_2$
3	0	$L_2$	0	$\theta_3$

# Practice #2: Finding $\Theta_2$



$${}^0_3\mathbf{T} = {}^0_1\mathbf{T} \cdot {}^1_2\mathbf{T} \cdot {}^2_3\mathbf{T}$$

$$= \begin{bmatrix} c_{123} & -s_{123} & 0 & L_1c_1 + L_2c_{12} \\ s_{123} & c_{123} & 0 & L_1s_1 + L_2s_{12} \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \equiv \begin{bmatrix} c\phi & -s\phi & 0 & x \\ s\phi & c\phi & 0 & y \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$x^2 + y^2 = L_1^2 + L_2^2 + 2L_1L_2c_2$$

$$\theta_2 = \text{Atan2}(s_2, c_2)$$

$$c_2 = \frac{x^2 + y^2 - L_1^2 - L_2^2}{2L_1L_2}$$

$$s_2 = \pm\sqrt{1 - c_2^2}$$

$$x = L_1c_1 + L_2c_{12} = L_1c_1 + L_2c_1c_2 - L_2s_1s_2 = (L_1 + L_2c_2)c_1 - (L_2s_2)s_1$$

$$y = L_1s_1 + L_2s_{12} = L_1s_1 + L_2s_1c_2 + L_2c_1s_2 = (L_1 + L_2c_2)s_1 + (L_2s_2)c_1$$

$$x = k_1c_1 - k_2s_1$$

$$y = k_1s_1 + k_2c_1$$

$$k_1 = r \cos \gamma$$

$$k_2 = r \sin \gamma$$

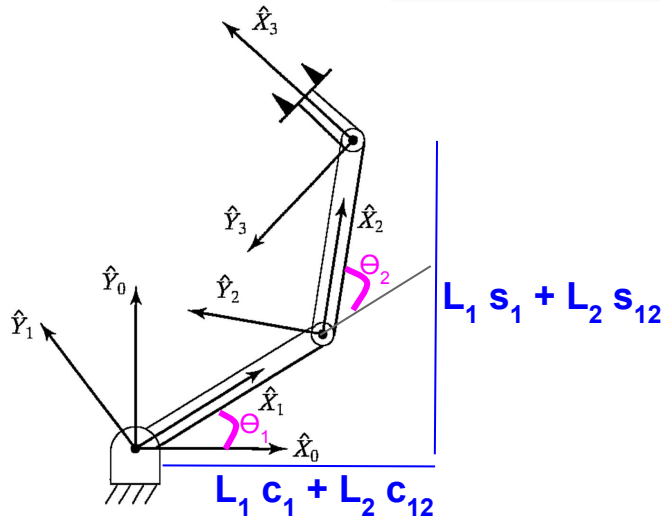
$$r = \sqrt{k_1^2 + k_2^2}$$

$$\frac{x}{r} = c\gamma c_1 - s\gamma s_1 = \cos(\gamma + \theta_1)$$

$$\frac{y}{r} = c\gamma s_1 + s\gamma c_1 = \sin(\gamma + \theta_1)$$

$i$	$\alpha_{i-1}$	$a_{i-1}$	$d_i$	$\theta_i$
1	0	0	0	$\theta_1$
2	0	$L_1$	0	$\theta_2$
3	0	$L_2$	0	$\theta_3$

# Practice #2: Finding All $\Theta$ s



$$x = L_1 c_1 + L_2 c_{12} = L_1 c_1 + L_2 c_1 c_2 - L_2 s_1 s_2 = (L_1 + L_2 c_2) c_1 - (L_2 s_2) s_1$$

$$y = L_1 s_1 + L_2 s_{12} = L_1 s_1 + L_2 s_1 c_2 + L_2 c_1 s_2 = (L_1 + L_2 c_2) s_1 + (L_2 s_2) c_1$$

$$x = k_1 c_1 - k_2 s_1$$

$$y = k_1 s_1 + k_2 c_1$$

$$k_1 = r \cos \gamma$$

$$k_2 = r \sin \gamma$$

$$r = \sqrt{k_1^2 + k_2^2}$$

$$\frac{x}{r} = c\gamma c_1 - s\gamma s_1 = \cos(\gamma + \theta_1)$$

$$\frac{y}{r} = c\gamma s_1 + s\gamma c_1 = \sin(\gamma + \theta_1)$$

$$\gamma + \theta_1 = \text{Atan2}\left(\frac{y}{r}, \frac{x}{r}\right) = \text{Atan2}(y, x)$$

$$\theta_1 = \text{Atan2}(y, x) - \text{Atan2}(k_2, k_1)$$

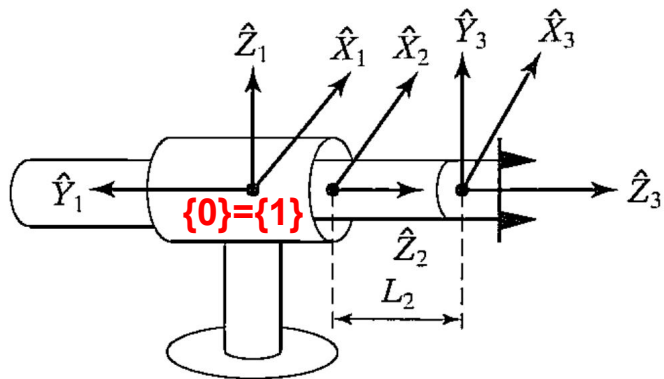
$$\phi = \theta_1 + \theta_2 + \theta_3 = \text{Atan2}(s_{123}, c_{123})$$

$$\theta_3 = \text{Atan2}(s_{123}, c_{123}) - \theta_1 - \theta_2$$

$i$	$\alpha_{i-1}$	$a_{i-1}$	$d_i$	$\theta_i$
1	0	0	0	$\theta_1$
2	0	$L_1$	0	$\theta_2$
3	0	$L_2$	0	$\theta_3$



# Practice #3: In-class Exercise



$i$	$\alpha_{i-1}$	$a_{i-1}$	$d_i$	$\theta_i$
1	0	0	0	$\theta_1$
2	$\pi/2$	0	$d_2$	0
3	0	0	$L_2 = 1$	$\theta_3$

$${}^i{}_{i-1}\mathbf{T} = \text{Rotate}_{X_{i-1}}(\alpha_{i-1}) \times \text{Translate}_{X_{i-1}}(a_{i-1}) \times \text{Rot}_{Z_i}(\theta_i) \times \text{Translate}_{Z_i}(d_i)$$

$$= \begin{bmatrix} c\theta_i & -s\theta_i & 0 & a_{i-1} \\ c\alpha_{i-1} \cdot s\theta_i & c\alpha_{i-1} \cdot c\theta_i & -s\alpha_{i-1} & -d_i \cdot s\alpha_{i-1} \\ s\alpha_{i-1} \cdot s\theta_i & s\alpha_{i-1} \cdot c\theta_i & c\alpha_{i-1} & d_i \cdot c\alpha_{i-1} \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

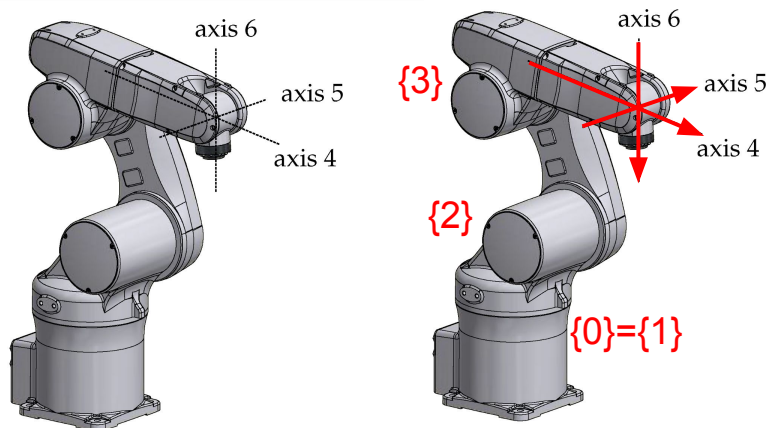
$${}^0{}_{3}\mathbf{T} = {}^0{}_{1}\mathbf{T} \cdot {}^1{}_{2}\mathbf{T} \cdot {}^2{}_{3}\mathbf{T}$$

$$= \begin{bmatrix} c\theta_1 & -s\theta_1 & 0 & 0 \\ s\theta_1 & c\theta_1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \cdot \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & -1 & -d_2 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \cdot \begin{bmatrix} c\theta_3 & -s\theta_3 & 0 & 0 \\ s\theta_3 & c\theta_3 & 0 & 0 \\ 0 & 0 & 1 & L_2 = 1 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$= \begin{bmatrix} 0.433 & -0.25 & 0.866 & 1.30 \\ 0.75 & -0.433 & -0.5 & -0.75 \\ 0.5 & 0.866 & 0. & 0. \\ 0. & 0. & 0. & 1. \end{bmatrix} \quad \text{(given)}$$

Find  $\theta_1, d_2, \theta_3$

# Practice #4: Pieper Robot



6R manipulator: Axis 4, 5, 6 intersect

$${}^0\mathbf{P} = {}^0_5\mathbf{P} = {}^0_4\mathbf{P}$$

$${}^0_4\mathbf{T} = \begin{bmatrix} {}^0_4\mathbf{R} & {}^0\mathbf{P}_{4org} \\ 0 & 1 \end{bmatrix}$$

Find  $\theta_1, \theta_2, \theta_3$

$${}^{i-1}\mathbf{T}_i = \text{Rotate}_{X_{i-1}}(\alpha_{i-1}) \times \text{Translate}_{X_{i-1}}(a_{i-1}) \times \text{Rot}_{Z_i}(\theta_i) \times \text{Translate}_{Z_i}(d_i)$$

$$= \begin{bmatrix} C\theta_i & -S\theta_i & 0 & a_{i-1} \\ C\alpha_{i-1} \cdot S\theta_i & C\alpha_{i-1} \cdot C\theta_i & -S\alpha_{i-1} & -d_i \cdot S\alpha_{i-1} \\ S\alpha_{i-1} \cdot S\theta_i & S\alpha_{i-1} \cdot C\theta_i & C\alpha_{i-1} & d_i \cdot C\alpha_{i-1} \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

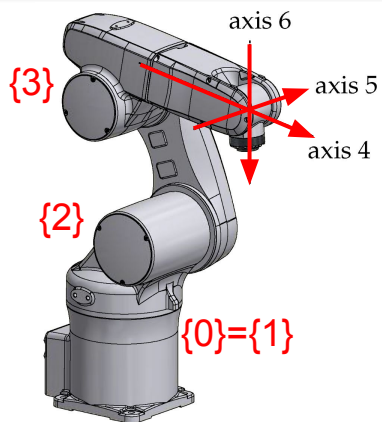
$${}^0\mathbf{P}_{4org} = \begin{bmatrix} x \\ y \\ z \\ 1 \end{bmatrix} = {}^0_1\mathbf{T} \cdot {}^1_2\mathbf{T} \cdot {}^2_3\mathbf{T} \cdot {}^3\mathbf{P}_{4org} = {}^0_1\mathbf{T} \cdot {}^1_2\mathbf{T} \cdot {}^2_3\mathbf{T} \cdot \begin{bmatrix} a_3 \\ -d_4 S\alpha_{i-1} \\ d_4 C\alpha_{i-1} \\ 1 \end{bmatrix}$$

$$\begin{bmatrix} x \\ y \\ z \\ 1 \end{bmatrix} = {}^0_1\mathbf{T} \cdot {}^1_2\mathbf{T} \cdot {}^2_3\mathbf{T} \cdot {}^3\mathbf{P}_{4org} = {}^0_1\mathbf{T} \cdot {}^1_2\mathbf{T} \cdot \begin{bmatrix} f_1(\theta_3) \\ f_2(\theta_3) \\ f_3(\theta_3) \\ 1 \end{bmatrix}$$

$$= {}^0_1\mathbf{T} \cdot \begin{bmatrix} g_1(\theta_2, \theta_3) \\ g_2(\theta_2, \theta_3) \\ g_3(\theta_2, \theta_3) \\ 1 \end{bmatrix}$$

$$\equiv \begin{bmatrix} c_1 & -s_1 & 0 & 0 \\ s_1 & c_1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \cdot \begin{bmatrix} g_1 \\ g_2 \\ g_3 \\ 1 \end{bmatrix} = \begin{bmatrix} c_1 g_1 - c_1 g_2 \\ s_1 g_1 + c_1 g_2 \\ g_3 \\ 1 \end{bmatrix}$$

# Practice #4: Process of Elimination



6R manipulator: Axis 4, 5, 6 intersect

$${}^0\mathbf{P} = {}^0\mathbf{P} = {}^0\mathbf{P}$$

$${}^0\mathbf{T} = \begin{bmatrix} {}^0\mathbf{R} & {}^0\mathbf{P}_{4org} \\ 0 & 1 \end{bmatrix}$$

Find  $\theta_1, \theta_2, \theta_3$

$${}^0\mathbf{P}_{4org} = \begin{bmatrix} x \\ y \\ z \\ 1 \end{bmatrix} = {}^0_1\mathbf{T} \cdot {}^1_2\mathbf{T} \cdot {}^2_3\mathbf{T} \cdot {}^3\mathbf{P}_{4org} = {}^0_1\mathbf{T} \cdot {}^1_2\mathbf{T} \cdot \begin{bmatrix} f_1 \\ f_2 \\ f_3 \\ 1 \end{bmatrix} = {}^0_1\mathbf{T} \cdot \begin{bmatrix} g_1 \\ g_2 \\ g_3 \\ 1 \end{bmatrix} = \begin{bmatrix} c_1g_1 - c_1g_2 \\ s_1g_1 + c_1g_2 \\ g_3 \\ 1 \end{bmatrix}$$

$$f_1 = a_3c_3 + d_4s\alpha_3s_3 + a_2$$

$$f_2 = a_3c\alpha_2s\alpha_3 - d_4s\alpha_3c\alpha_2c_3 - d_4s\alpha_2c\alpha_3 - d_3s\alpha_2$$

$$f_3 = a_3s\alpha_2s_3 - d_4s\alpha_3s\alpha_2c_3 + d_4c\alpha_2c\alpha_3 + d_3c\alpha_2$$

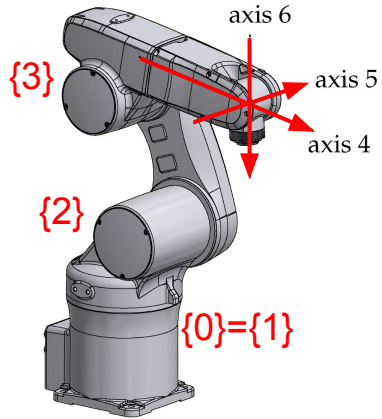
$$g_1 = c_2f_1 - s_2f_2 + a_1$$

$$g_2 = s_2c\alpha_1f_1 + c_2c\alpha_1f_2 - s\alpha_1f_3 - d_2s\alpha_1$$

$$g_3 = s_2s\alpha_1f_1 + c_2s\alpha_1f_2 + c\alpha_1f_3 + d_2c\alpha_1$$

$$\begin{aligned} r &= x^2 + y^2 + z^2 = g_1^2 + g_2^2 + g_3^2 \\ &= f_1^2 + f_2^2 + f_3^2 + a_1^2 + d_2^2 + 2d_2f_3 + 2a_1(c_2f_1 - s_2f_2) \end{aligned}$$

# Practice #4: Finding $\Theta_3 \rightarrow \Theta_2 \rightarrow \Theta_1$



$${}^0\mathbf{P}_{4org} = \begin{bmatrix} x \\ y \\ z \\ 1 \end{bmatrix} = {}^0_1\mathbf{T} \cdot {}^1_2\mathbf{T} \cdot {}^2_3\mathbf{T} \cdot {}^3\mathbf{P}_{4org} = {}^0_1\mathbf{T} \cdot {}^1_2\mathbf{T} \cdot \begin{bmatrix} f_1 \\ f_2 \\ f_3 \\ 1 \end{bmatrix} = {}^0_1\mathbf{T} \cdot \begin{bmatrix} g_1 \\ g_2 \\ g_3 \\ 1 \end{bmatrix} = \begin{bmatrix} c_1g_1 - c_1g_2 \\ s_1g_1 + c_1g_2 \\ g_3 \\ 1 \end{bmatrix}$$

Eliminate variable  $\Theta_1$  and formulate two equations to solve  $\Theta_2$  and  $\Theta_3$

$$\begin{aligned} r &= 2a_1(k_1c_2 + k_2s_2) + k_3 \\ z &= g_3 = s\alpha_1(k_1s_2 - k_2c_2) + k_4 \end{aligned}$$

$$\begin{aligned} k_1 &= f_1 \\ k_2 &= -f_2 \\ k_3 &= f_1^2 + f_2^2 + f_3^2 + a_1^2 + d_2^2 + 2d_2f_3 \\ k_4 &= f_3c\alpha_1 + d_2c\alpha_1 \end{aligned}$$

6R manipulator: Axis 4, 5, 6 intersect

$${}^0\mathbf{P} = {}^0_5\mathbf{P} = {}^0_4\mathbf{P}$$

$${}^0_4\mathbf{T} = \begin{bmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} {}^0_4\mathbf{R} & {}^0\mathbf{P}_{4org} \\ 1 & 0 \end{bmatrix}$$

Find  $\Theta_1, \Theta_2, \Theta_3$

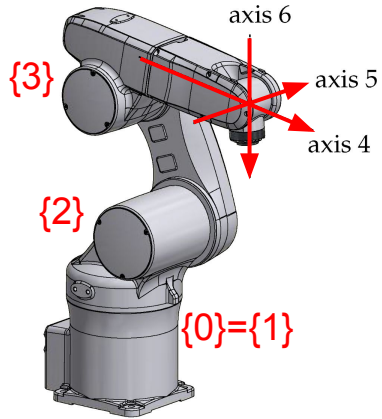
$\Rightarrow$  Special cases (solve for  $\Theta_3$ ):

- If  $a_1 = 0$ ,  $r = k_3$ . **2 values**
- If  $s\alpha_1 = 0$ ,  $z = k_4$ . **2 values**
- Otherwise  $\frac{(r-k_3)^2}{4a_1^2} + \frac{(z-k_4)^2}{s^2\alpha_1^2} = k_1^2 + k_2^2$ . **4 values.**

$\Rightarrow$  With  $\Theta_3$  solve for  $\Theta_2$

$\Rightarrow$  Then solve for  $\Theta_1$

# Practice #4: Finding $\Theta_4$ , $\Theta_5$ , and $\Theta_6$



$$\begin{aligned}
 {}^0_6\mathbf{R} &= {}^0_1\mathbf{R} \cdot {}^1_2\mathbf{R} \cdot {}^2_3\mathbf{R} \cdot {}^3_4\mathbf{R} \cdot {}^4_5\mathbf{R} \cdot {}^5_6\mathbf{R} \\
 {}^2_3\mathbf{R}^T \cdot {}^1_2\mathbf{R}^T \cdot {}^0_1\mathbf{R}^T \cdot {}^0_6\mathbf{R} &= {}^3_4\mathbf{R} \cdot {}^4_5\mathbf{R} \cdot {}^5_6\mathbf{R} \\
 \mathbf{R} &= {}^3_4\mathbf{R} \cdot {}^4_5\mathbf{R} \cdot {}^5_6\mathbf{R}
 \end{aligned}$$

9 equations: 3 unknowns!

See Craig's book example 4.6

6R manipulator: Axis 4, 5, 6 intersect

$${}^0_6\mathbf{P} = {}^0_5\mathbf{P} = {}^0_4\mathbf{P}$$

$${}^0_4\mathbf{T} = \begin{bmatrix} {}^0_4\mathbf{R} & {}^0_4\mathbf{P}_{4org} \\ 0 & 1 \end{bmatrix}$$

We have  $\Theta_1, \Theta_2, \Theta_3$  find  $\Theta_4, \Theta_5, \Theta_6$

# Further Reading

## ⇒ Craig's book

- Example 4.7: PUMA-560 robot inverse kinematics
- Exercises: 4.2, 4.5, 4.10, 4.11, 4.16

## ⇒ A few good resources:

- <https://motion.cs.illinois.edu/RoboticSystems/InverseKinematics.html>
- [http://docs.ros.org/en/kinetic/api/moveit\\_tutorials/html/doc/robot\\_model\\_and\\_robot\\_state/robot\\_model\\_and\\_robot\\_state\\_tutorial.html](http://docs.ros.org/en/kinetic/api/moveit_tutorials/html/doc/robot_model_and_robot_state/robot_model_and_robot_state_tutorial.html)
- [http://docs.ros.org/en/indigo/api/moveit\\_tutorials/html/doc/pr2\\_tutorials/kinematics/src/doc/kinematic\\_model\\_tutorial.html](http://docs.ros.org/en/indigo/api/moveit_tutorials/html/doc/pr2_tutorials/kinematics/src/doc/kinematic_model_tutorial.html)
- <https://www.rosroboticslearning.com/forward-kinematics>
- <https://www.rosroboticslearning.com/inverse-kinematics>

