

Summary: RTOS and On-board AI

EEL 4745C: Microprocessor Applications II

Fall 2022

Md Jahidul Islam

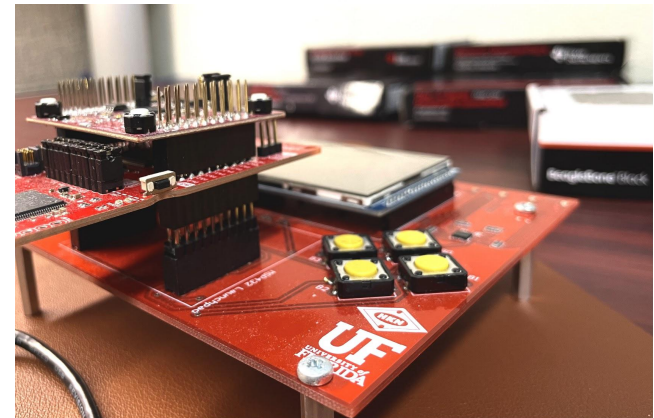
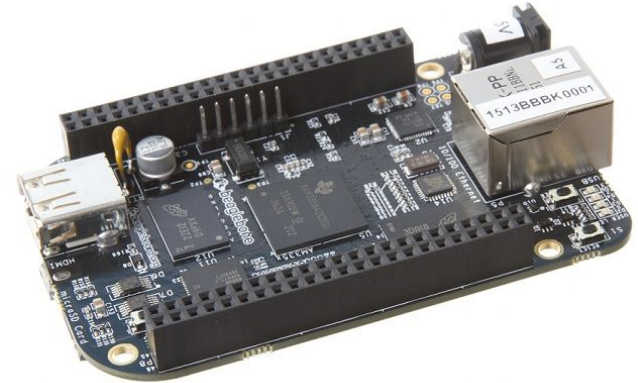
Lecture 9

ECE | Florida
Electrical & Computer Engineering

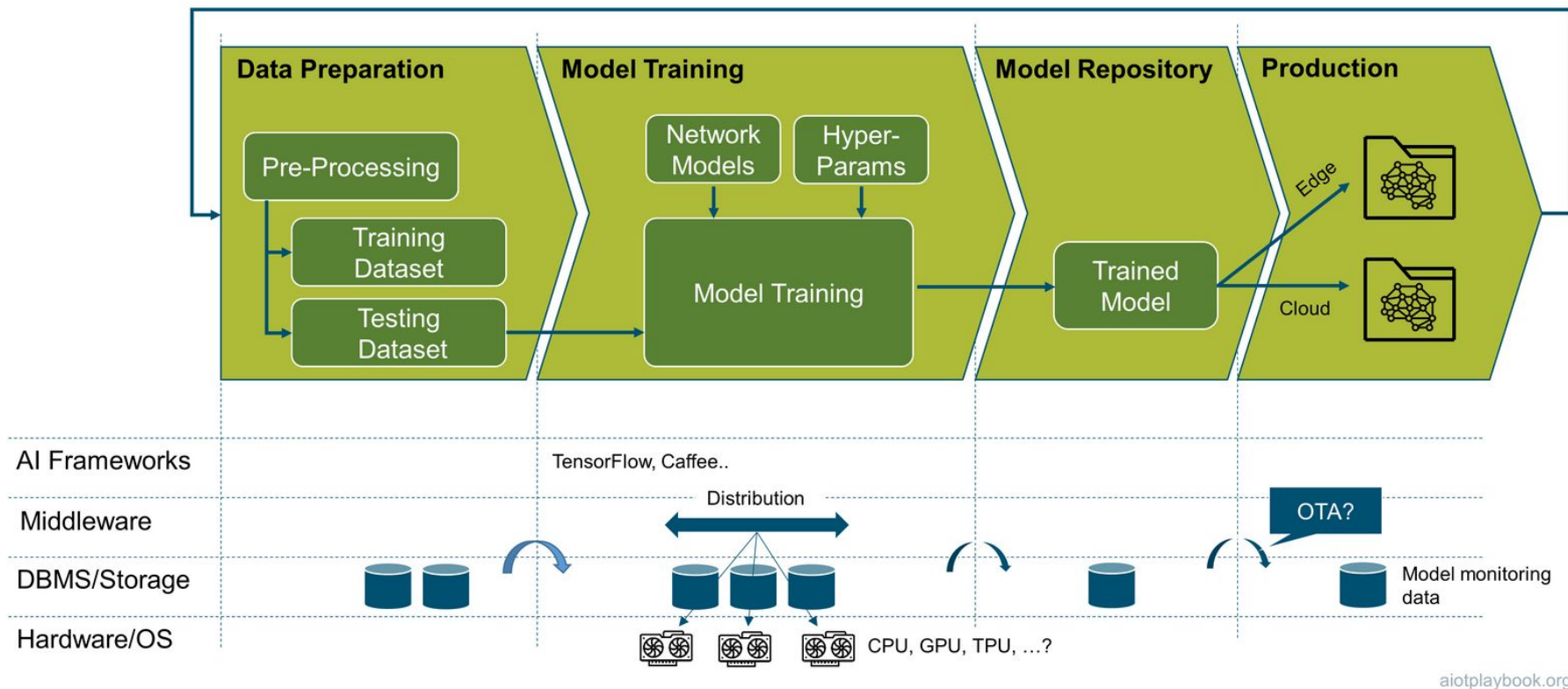
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Logistics: Quiz #3 and Project

- **Quiz #3 schedules**
 - Thursday labs: December 1st
 - Monday labs: December 5th
 - Tuesday labs: December 6th
 - Wednesday labs: December 7th
- **Project grading breakdown**
 - RTOS implementation: 70%
 - Completeness: 20%
 - Demo: 10%
- **Project demo**
 - Anytime on/before December 7th
 - In you own labtime or office hours
 - Latest day to demo
 - December 15th 12:30PM - 2:30PM

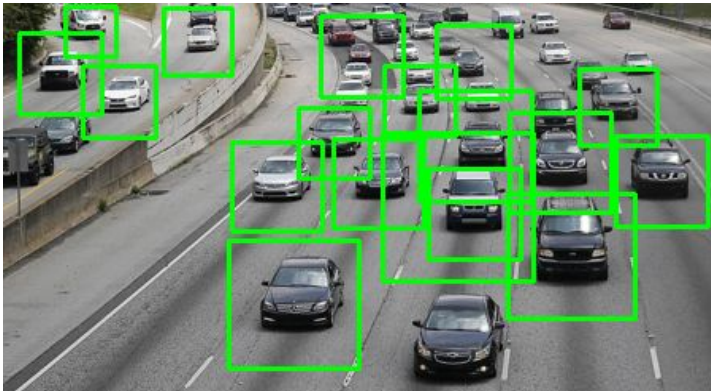


Last Lecture: Edge AIoT Pipeline



aiotplaybook.org

Quiz 3 Practice: Vehicle Counting



Vehicle Detection by Haar Cascades with OpenCV



<https://youtu.be/ddhWabO6Yvo>

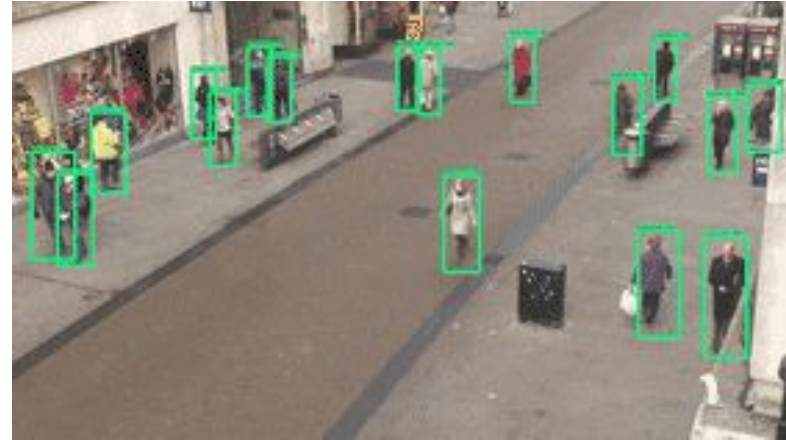
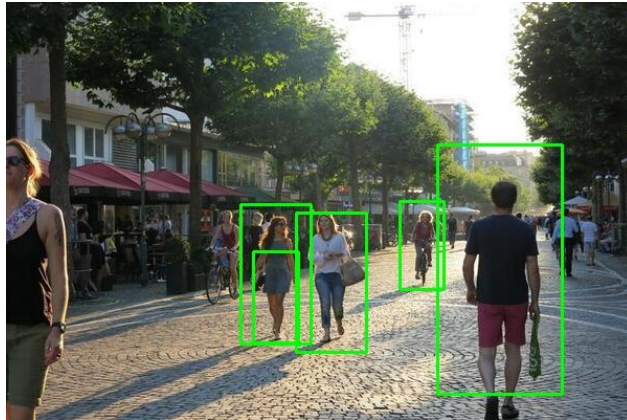
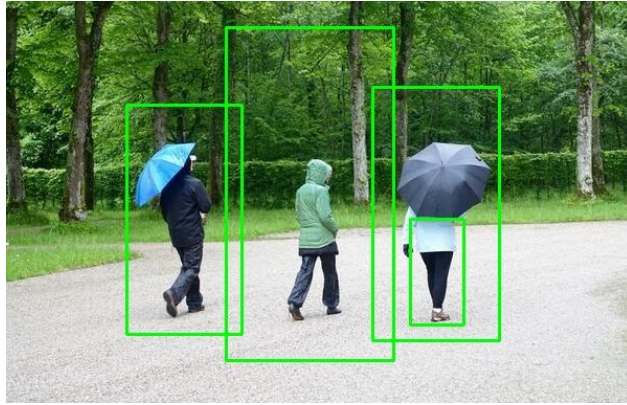
Quiz 3 Practice: License Plate Recognition



Number Plate Recognition with OpenCV and EasyOCR; see this tutorial:

<https://dontrepeatyoursself.org/post/number-plate-recognition-with-opencv-and-easyocr/>

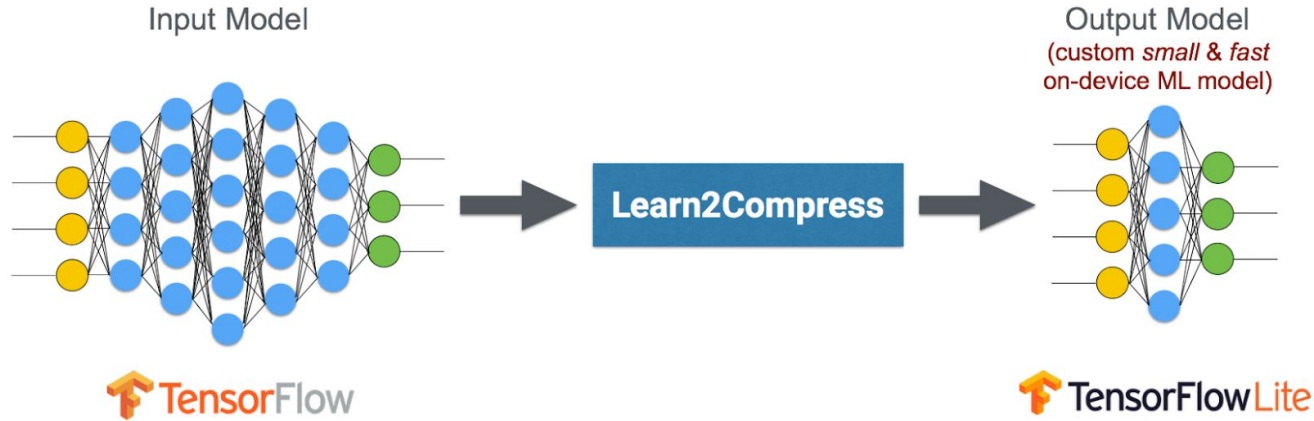
Quiz 3 Practice: Pedestrian Detection



Human (pedestrian) Detection/ counting in OpenCV

- Haar cascade classifiers
- Histogram of Oriented Gradients (HOG)

Running AI Models on RTOS

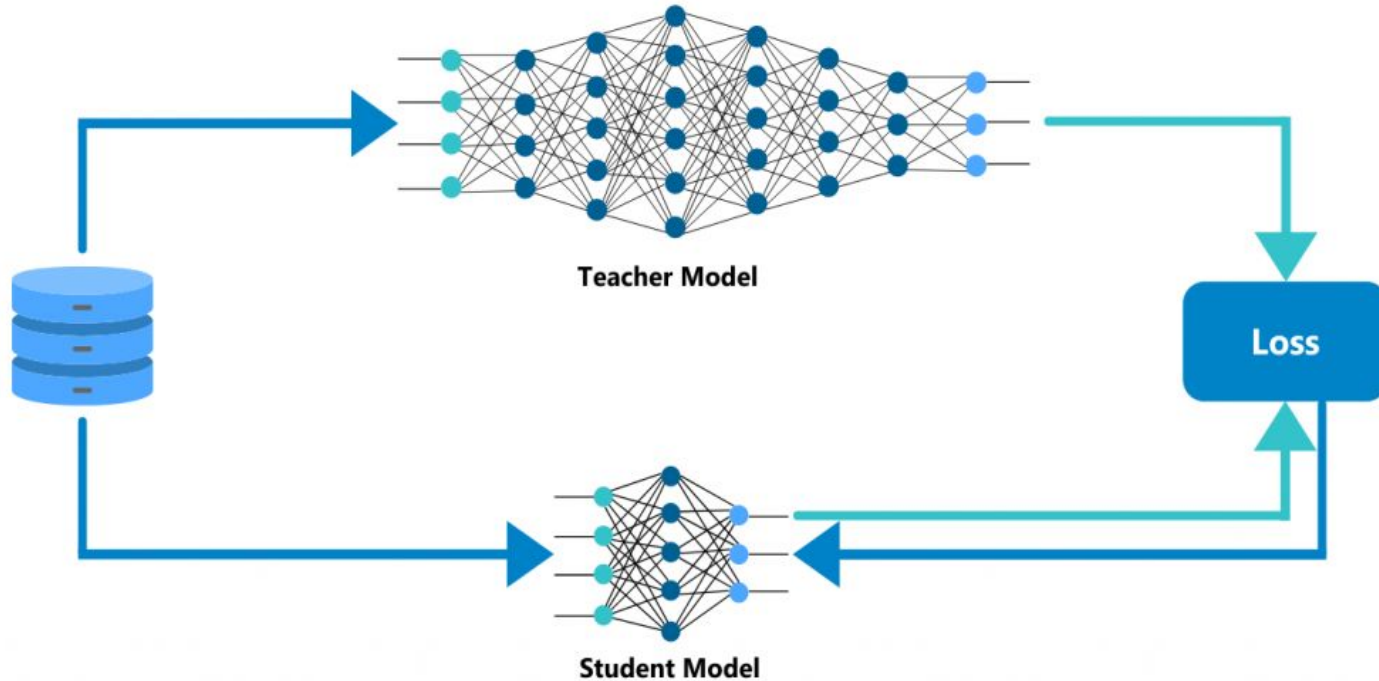


ML/DL model optimization steps

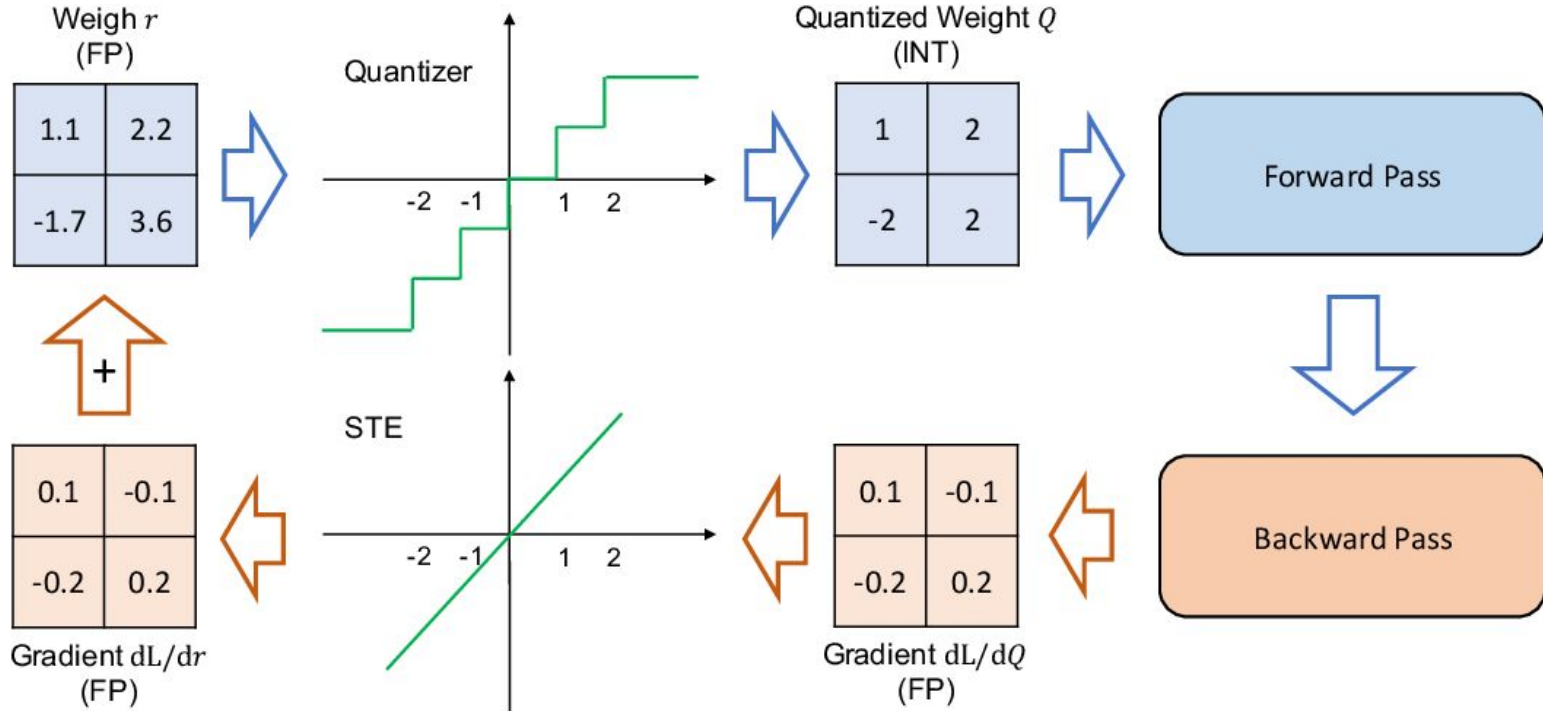
- Model compression and quantization
- Layer fusion, pruning
- Constant folding, matrix factorization

See <https://ai.googleblog.com/2018/05/custom-on-device-ml-models.html>

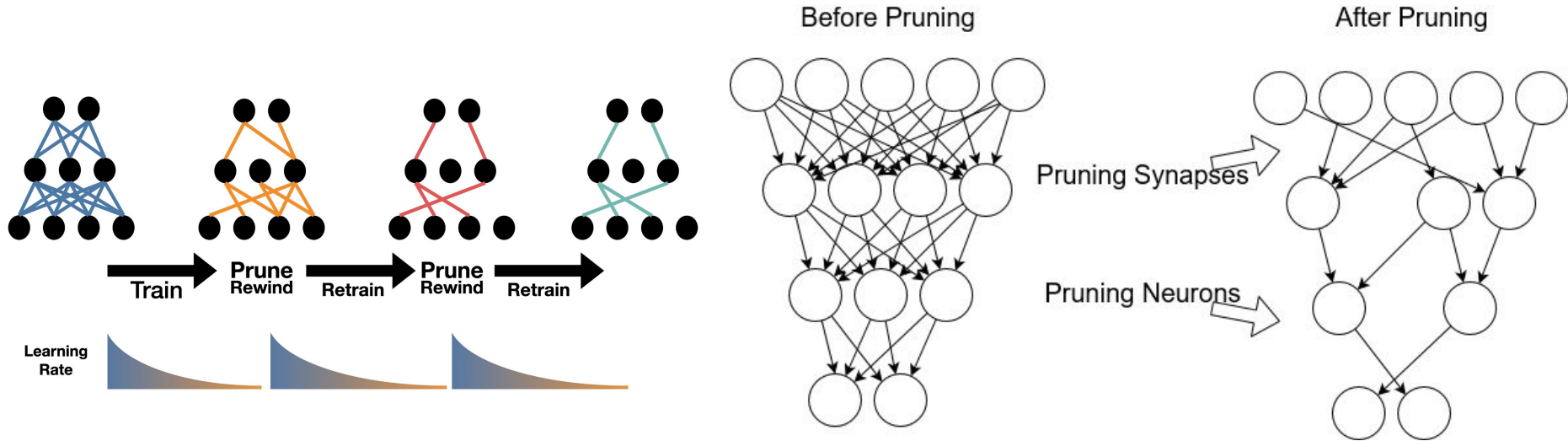
The Teacher-Student Model



DNN Quantization



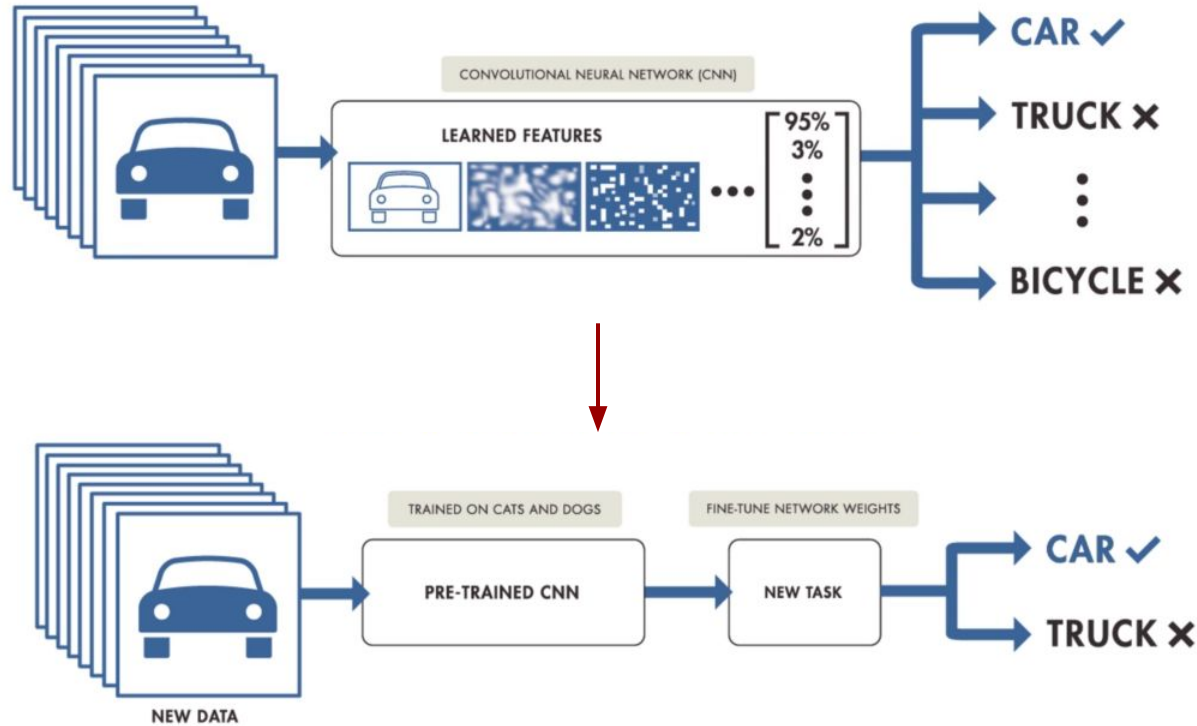
Model Compression



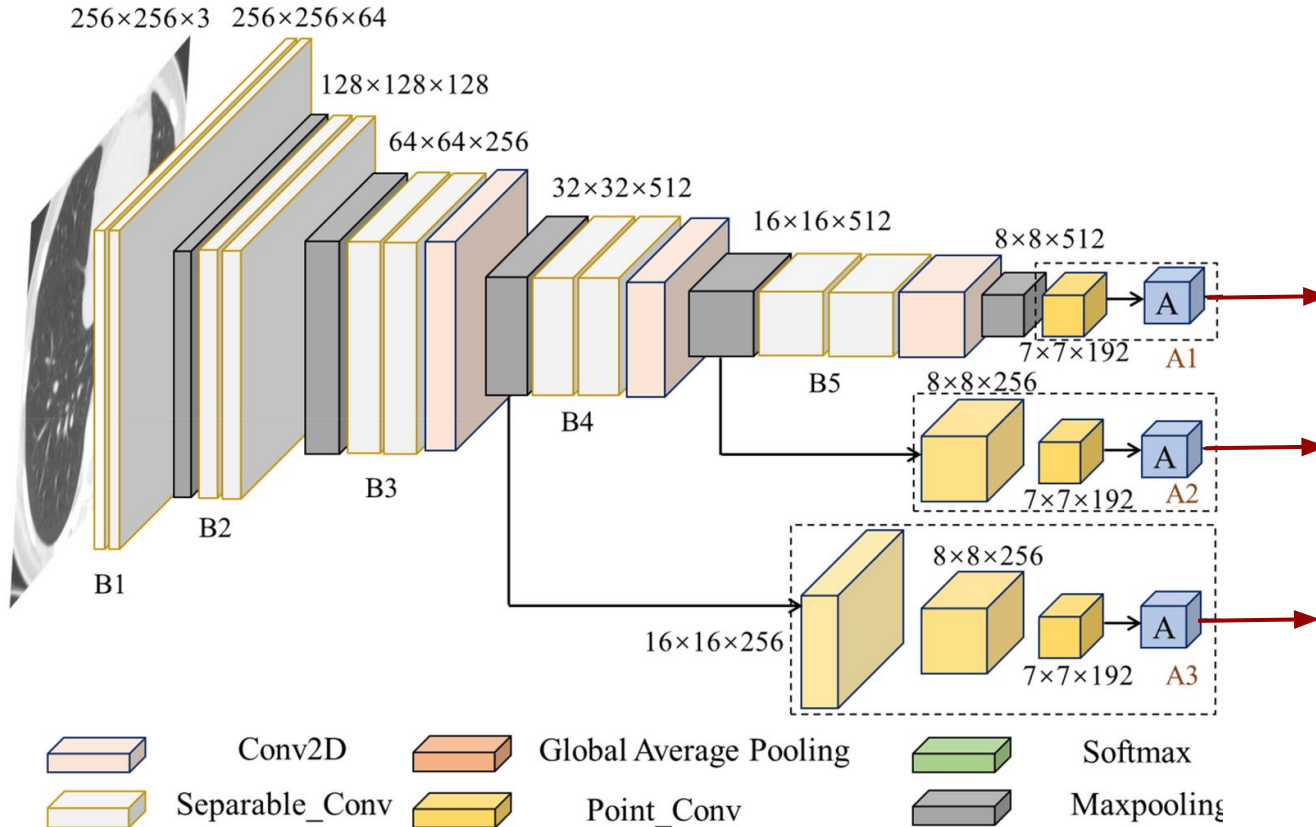
Basic model compression techniques (deep neural nets)

- Prune weights (remove connections)
- Remove nodes (neurons)
- Pruning layers

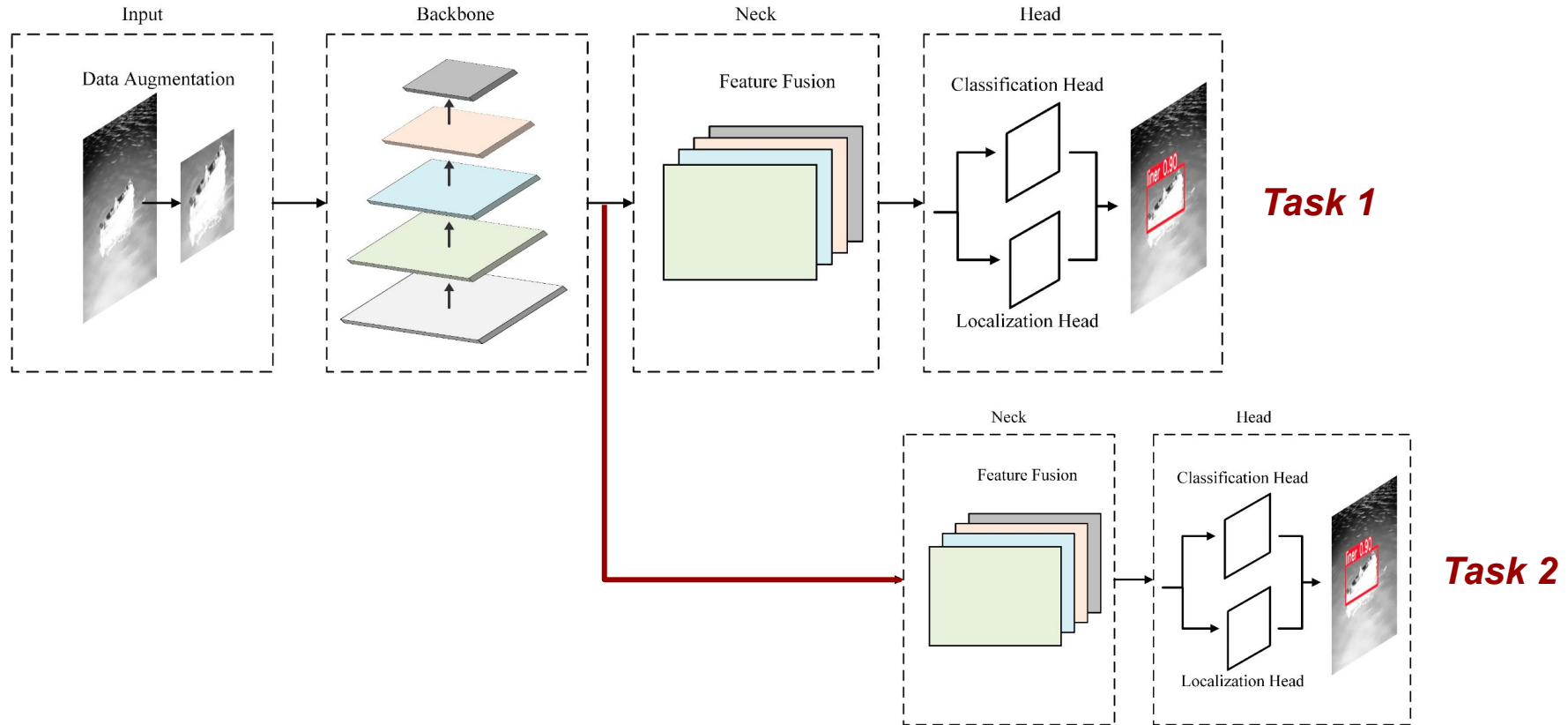
Transfer Learning



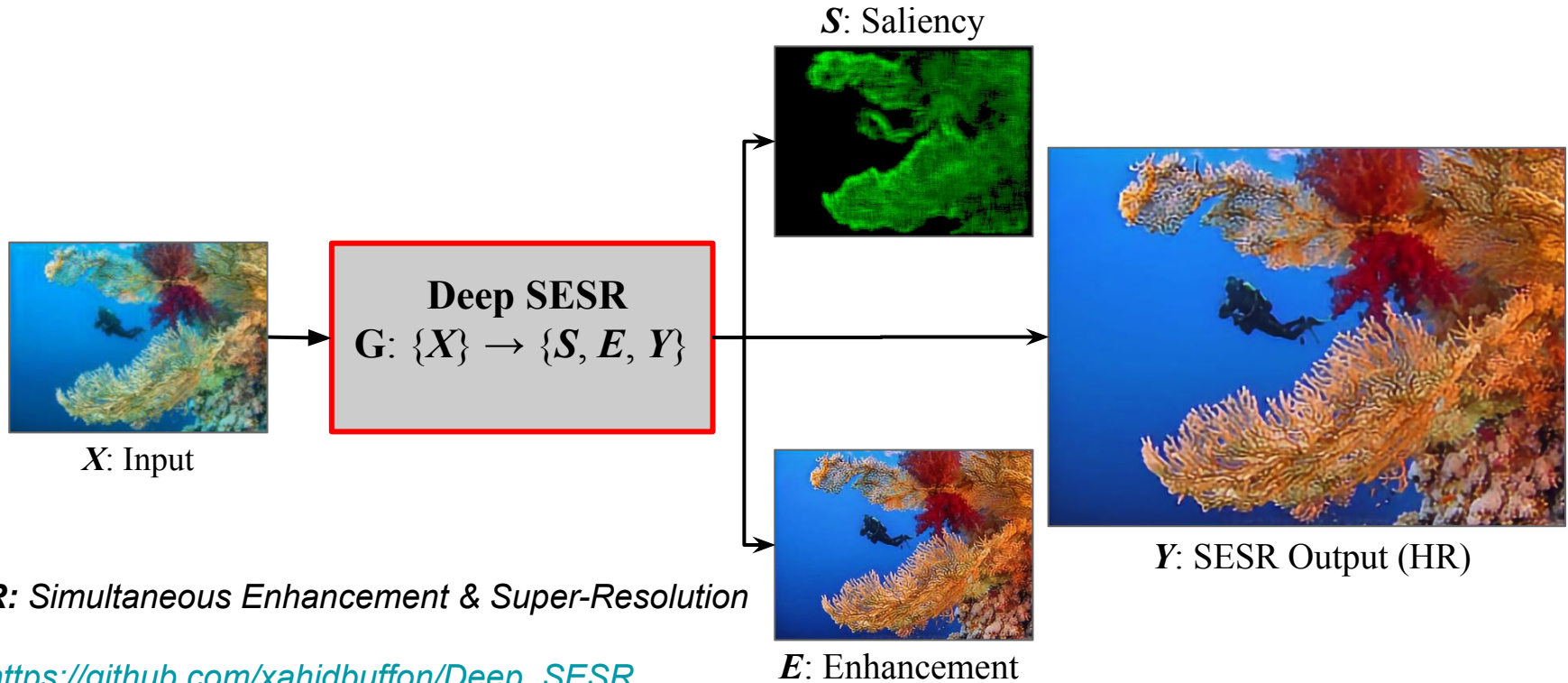
Reusing Feature Layers



Using A Single Backbone!



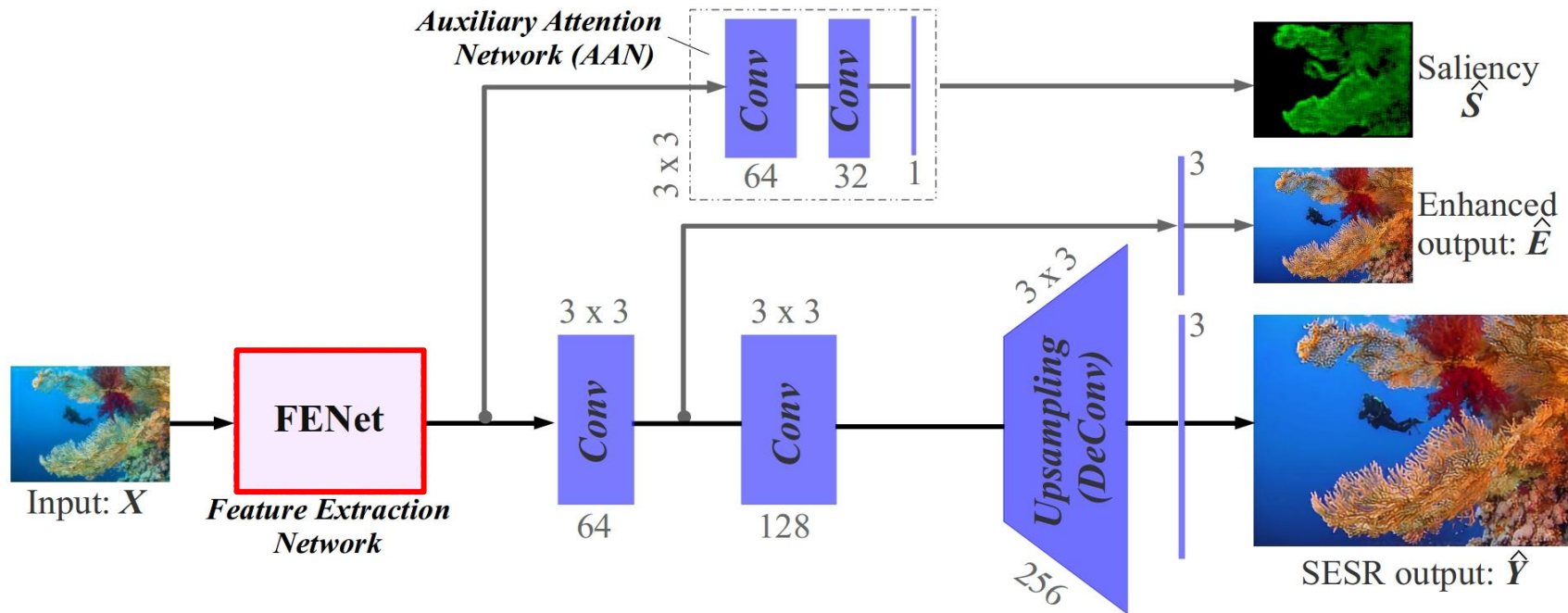
Example #1: SESR



SESR: Simultaneous Enhancement & Super-Resolution

See https://github.com/xahidbuffon/Deep_SESR

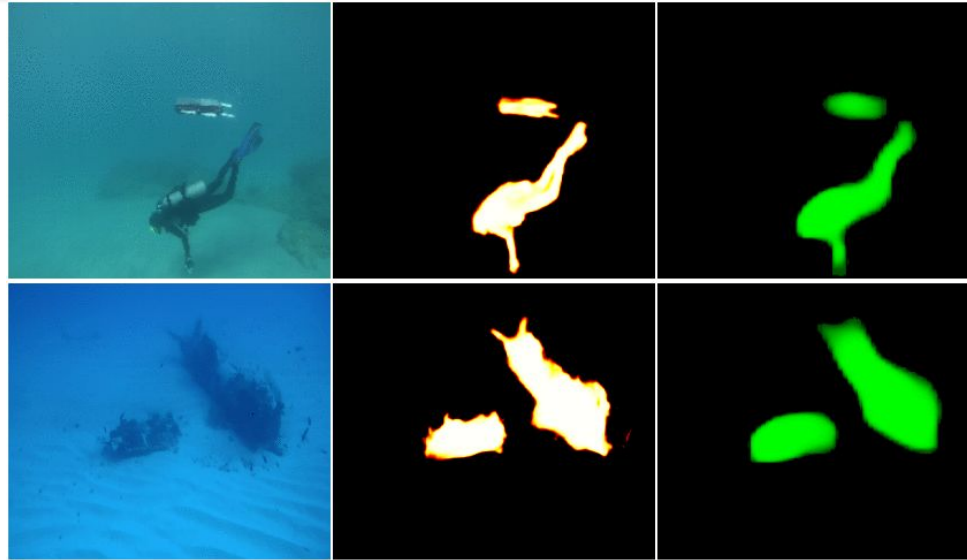
Deep SESR: Network Architecture



SESR: Simultaneous Enhancement and Super-Resolution

See https://github.com/xahidbuffon/Deep_SESR

Example #2: SVAM



Input

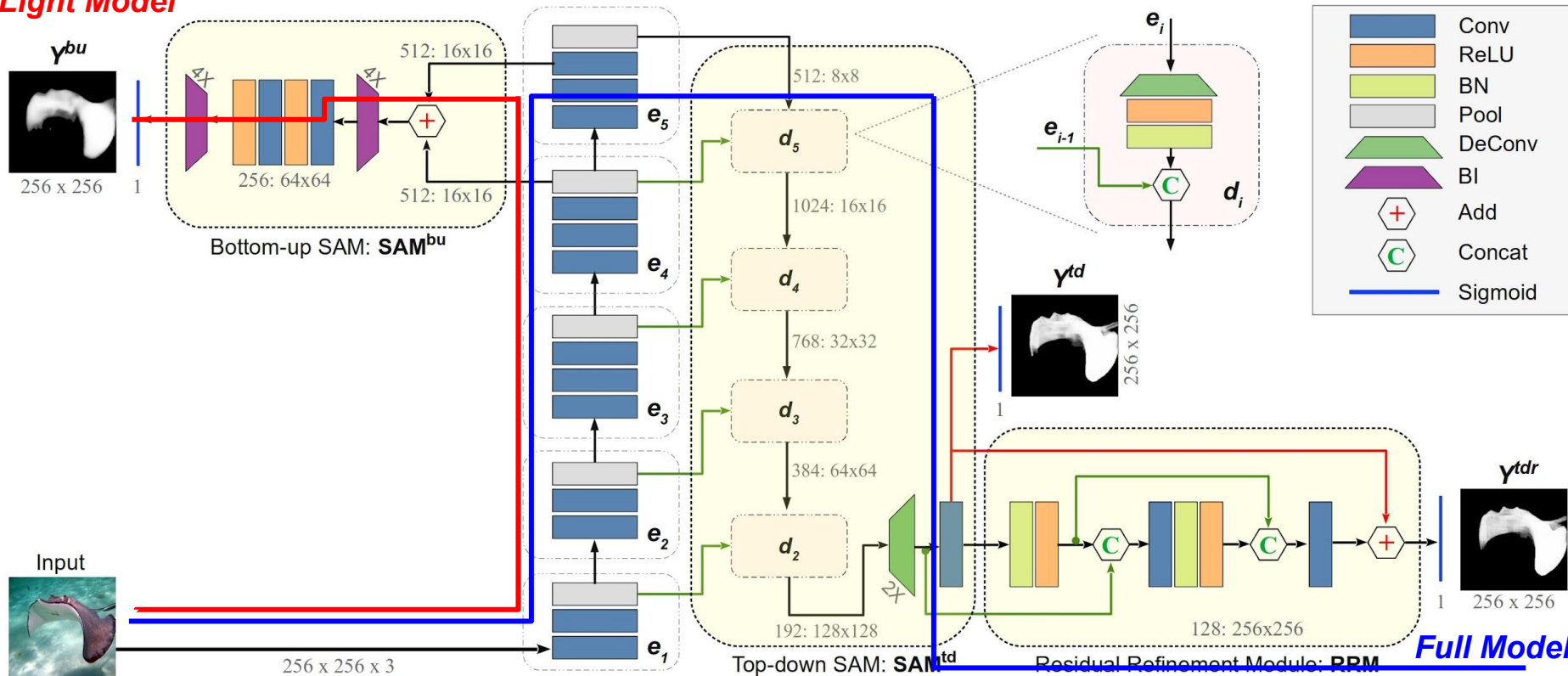
Output Heatmap and Saliency

SVAM: *Saliency-guided Visual Attention Modeling By Underwater robots*

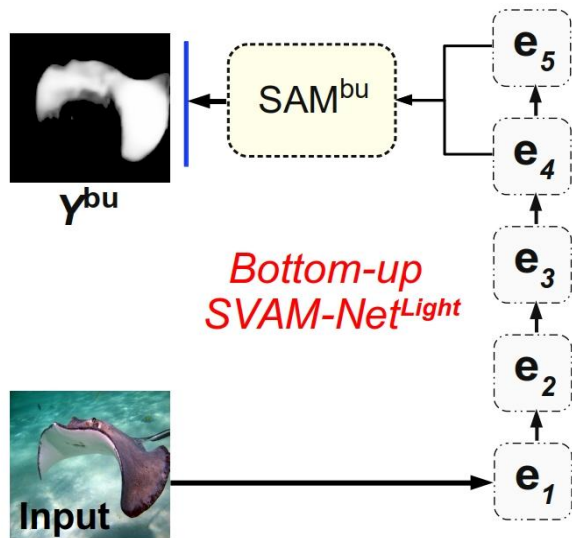
See <https://github.com/xahidbuffon/SVAM-Net>

Architecture: SVAM-Net

Light Model



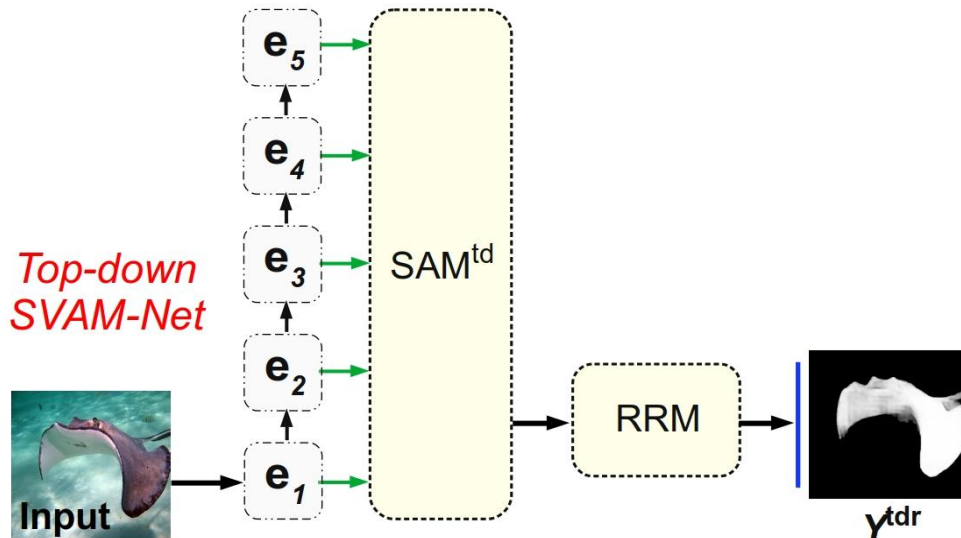
Light Inference: SVAM-Net



*Bottom-up
SVAM-Net^{Light}*

⇒ Bottom-up SVAM-Net^{Light}

- Abstract yet accurate estimation
- 86+ FPS on GTX 1080
- 21+ FPS on Jetson Xavier



*Top-down
SVAM-Net*

⇒ Top-Down SVAM-Net (full model)

- Fine-grained saliency estimation
- SOTA performance and generalizability
- Fast GPU run-time: 20+ FPS on GTX 1080

uP2 Course Summary (0/6)

⇒ **Basic concepts of RTOS and ARM Cortex M4 processors**

⇒ **Programming RTOS components:** TI Tiva C Series LaunchPad

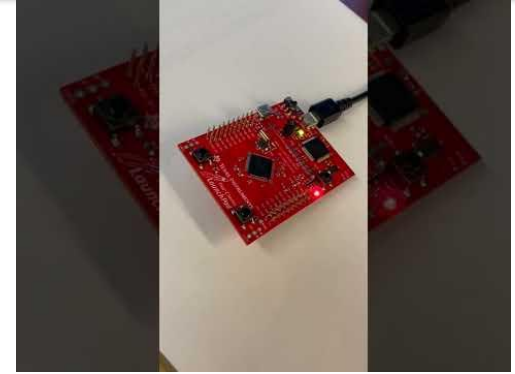
- Implementing threads and schedulers
- Handling inter-process communication and semaphores
- Interfacing driver libraries for integrated peripherals
 - I2C RGB LEDs drivers, joysticks, LCD touchscreen display
- Mastering a IoT development board (modified daughter-board)
- Interfacing external IoT sensor boards
 - TI sensor booster pack

⇒ **Creating on-device IoT applications**

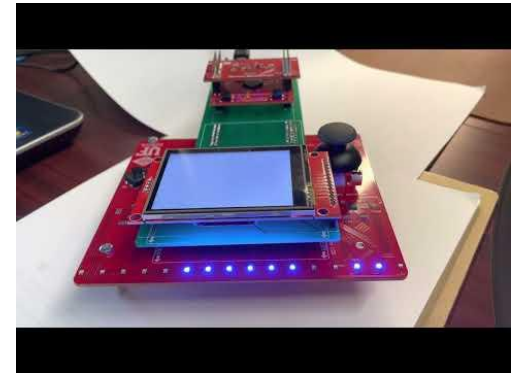
- Interfacing TI BeagleBone Black Board
- Implementing an on-device AI and TinyML applications

uP2 Course Summary (1/6)

- ARM Architecture and OS overview
 - Instruction set and memory model
 - Board support packages; LED driver interfacing
 - Thumb2 instruction sets; unified assembly programming
 - I2C and UART communication
- **Lab 0:** board setup
 - Part A: Introduction and setup
 - Part B: Blinking TIVA C on-board LEDs
- **Lab1:** Basic Interfacing, Linking, and Communication
 - Part A: Interfacing LED drivers, I2C communication
 - Part B: ARM assembly checksums with the LED driver
 - Part C: Basic UART with LED driver and console I/O



<https://youtu.be/dRuUlkuzKnQ>



<https://youtu.be/2SE7oak54CE>

uP2 Course Summary (2/6)

- RTOS Components
 - Threads, interrupts, and schedulers
 - Locks and semaphores
 - Avoiding deadlocks
 - Yielding, blocking, sleeping, etc.
 - Periodic and dynamic threads
- **Lab 2:** G8RTOS Scheduler and Synchronizers
 - Part A: Setting up support packages, drivers, & OS structure
 - Part B: Implementing threads, exception handlers & schedulers
 - Part C: Implementing semaphores & peripheral controls
 - Part D: Adding threads to control LEDs via sensor feedback
 - Part E: Putting it all together!



<https://youtu.be/C11QX1Pv1Iq>

uP2 Course Summary (3/6)

- Background: OS and RTOS
 - Process and Threads: PCB and TCB
 - Advanced IPC: Inter-Process Communication
 - Various algorithms and process diagrams
 - Scheduling and synchronization
 - Various algorithms their CPU usage
 - Periodic and dynamic threads
- **Lab3:** Periodic Threads and Queueing
 - Part A: Implementing Blocking, yielding, and sleeping
 - Part B: Integrating periodic threads with background threads
 - Part C: Enabling inter-process communication with FIFOs



<https://youtu.be/kaNBNzkLnko>

uP2 Course Summary (4/6)

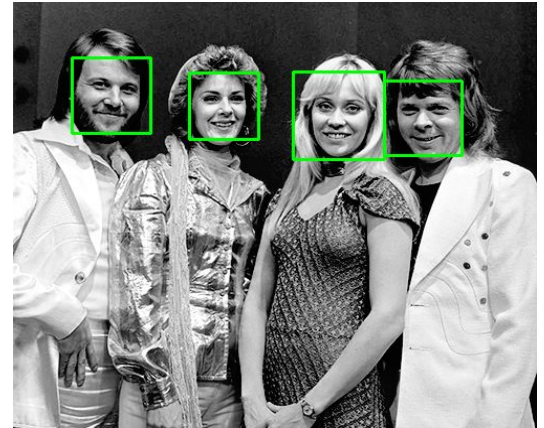
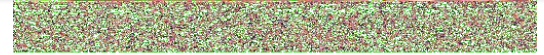
- Advanced RTOS Concepts
 - More on dynamic and periodic threads
 - Inter-process communication
 - Thread priority: FIFO, round-robin
 - LCD touch display drivers; content of lab 4
 - Aperiodic Event Threads
- Networking Basics
 - OSI model: all 7 layers
 - IPv4/IPv6 and TCP/UDP
- **Lab 4:** Dynamic Threads and LCD Interfacing
 - Part A: Interfacing a touchscreen color LCD
 - Part B: Incorporating aperiodic/dynamic threads in RTOS



<https://youtu.be/umWUxbx3qZc>

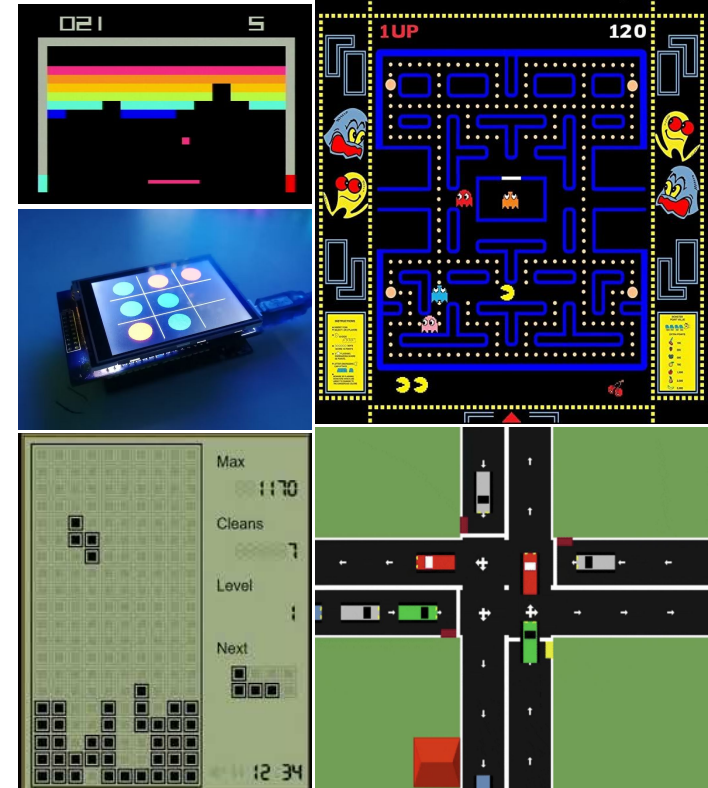
uP2 Course Summary (5/6)

- Real-time on-device AI/AIoT Topics
 - Embedded AI and on-device ML/vision concepts
 - Running AI inference models on Beagle boards
- Sample projects and implementation do/donts
 - System design and RTOS integration
- Integrating RTOS and AIOT
 - ML / DL concepts
 - NN / DNN / CNN concepts
- **Lab 5:** Incorporating AIoT with RTOS
 - Part A: Interfacing and communication with a BeagleBoard
 - Part B: Remote process handling



uP2 Course Summary (6/6)

- Edge AI/AIoT Pipeline
 - Business model and customer viewpoint
 - AIoT sketch and implementation viewpoint
- ML/DL model optimization
 - Model compression and quantization
 - Layer fusion, pruning
 - Constant folding, matrix factorization
- On-device AI / machine vision examples
 - Handwritten zip code recognition
 - Cascade classifiers: face detection
- **Project Options**
 - System design and RTOS integration
 - Full functional game





Thank you!

